

# Kyberdyne White Paper

## 1.PROJECT OVERVIEW: What is Kyberdyne?

Kyberdyne is a DBG (Deck-Building Game) with a Rogue-like mechanism built by an AAA game studio. Kyberdyne brings high quality gaming elements to blockchain game players, enabling them to build their own dream team and earn unique rewards.

In Kyberdyne, players can use their own NFT Characters (Heroes) to play PVE and PVP. Players can gain endless fun in PVE, and earn the definite benefits by idling game-play. And players can also have fun in PVP game-play and share the season rewards with other fighters. Kyberdyne is a real F2P, P2E game.

## 2.GO-TO-MARKET STRATEGY

We are building a highly-immersive blockchain game based on our rich experience in gameplay design and continuous content mining. We will create TikTok and Instagram channels and create compelling announcement posts for every event and milestone, then widely spread them with our social channels like Telegram, Twitter and Discord. Within the social channels, we will hold AMAs, giveaways, airdrop events, etc for the announcements to attract wide audience attention. Content creation through writing, images, video, etc. is important as well. We will create instructions, user guides and announcements in Medium, YouTube, TikTok and others and post them in our other social channels as well.

## 3. PRODUCT VIABILITY

First Metaverse Based DBG

Kyberdyne is created by the world 1st metaverse game engine which has been demonstrated by the team's rich experience and track record in developing blockbuster games. Due to the high rendering power of the engine, the players are able to highly customize their characters' appearance and even appear as their virtual doppelgängers in the game.

Not just the appearance, but the progression path of each character is customizable, as well as their gender, race, storyline and so on. Therefore, in Kyberdyne, everything is based on user creation and experience.

## Fun Compelling Gameplay

Players can design pre-battle and in-battle strategies by collecting and using different cards combinations. Kyberdyne is full of variety and novelty, and its Rogue-like mechanism enables every adventure and battle as a new experience.

## Play-to-Earn

The sustainable economy within Kyberdyne will enable players to enter for free and earn both NFTs and native, \$KBD tokens. NFTs are upgraded from the game cards and \$KBD is in-game energy.

## Dynamic NFTs

In Kyberdyne, cards are dynamically generated by AI algorithm, which means each card in Kyberdyne is unique by default. Once the cards reach 3 star level, they can be minted into unique NFTs. The NFTs will also be upgraded according to the experience of your heroes (cards), which will alter card attributes. All the changes to the attributes will be recorded and stored on-chain permanently.

# 4.WELCOME TO THE WORLD OF KYBERDYNE

Kyberdyne is a cyber-wasteland world. The backstory is set in the post-apocalyptic era after the highly developed cyberpunk social civilization encountered war and virus plague leading to its collapse. The civilization facilities in the world have been destroyed, and the social system and government have long since disappeared. There are still a number of creatures that had survived and gradually formed various races:

**Mutant:** Are they human beings? There is an endless controversy. Whereas if one asks: Are mutants horrifying? Certainly yes! Fortunately, the attack output of a mutant is not stable. However, if you've endured their max attack, then may God help you.

**Cyborg:** if you can retrofit yourself by biochemical technology, =tell me what you want to become? The cyborg is proficient in everything, as reflected in their card strength.

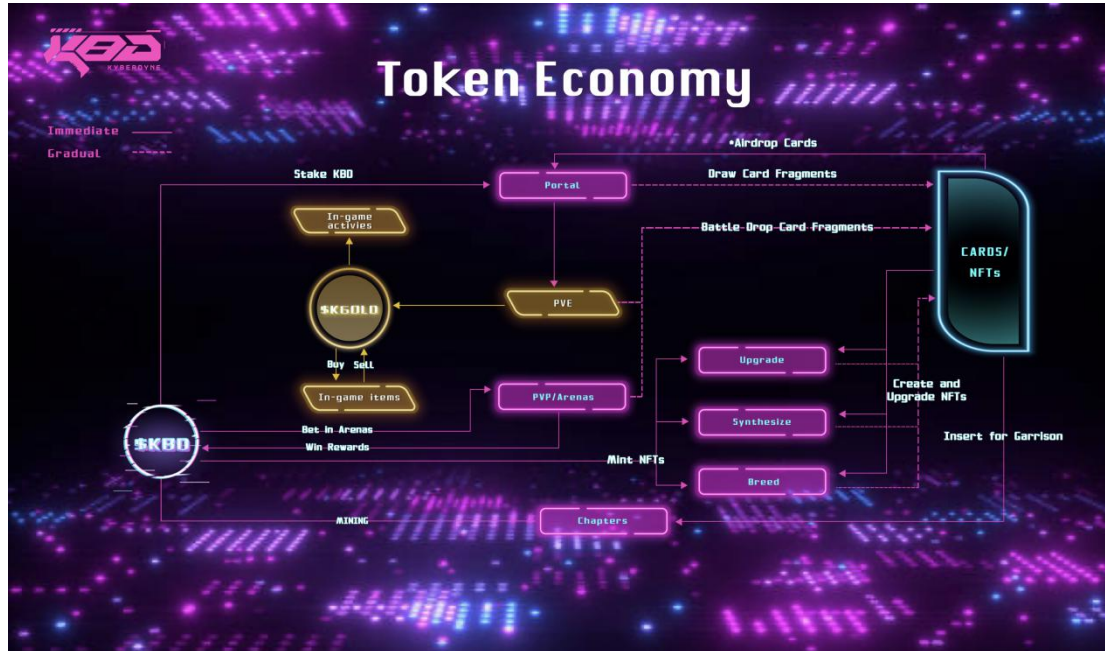
**Electronic:** People who have over 60% prosthetization are called Electronics. They have the strongest bodies in this world. Feel free to drop them at any position in your battle team. They will all be good choice.

**Android:** If you need the best assistant, I will recommend the Android. Loyalty and advanced AI make them the most reliable partners.

Players must continuously strengthen their abilities, collect and cultivate their heroes in Kyberdyne to take the important task of recovering the earth's civilization while seeking the way of survival in the wasteland.

Welcome to the world of Kyberdyne.

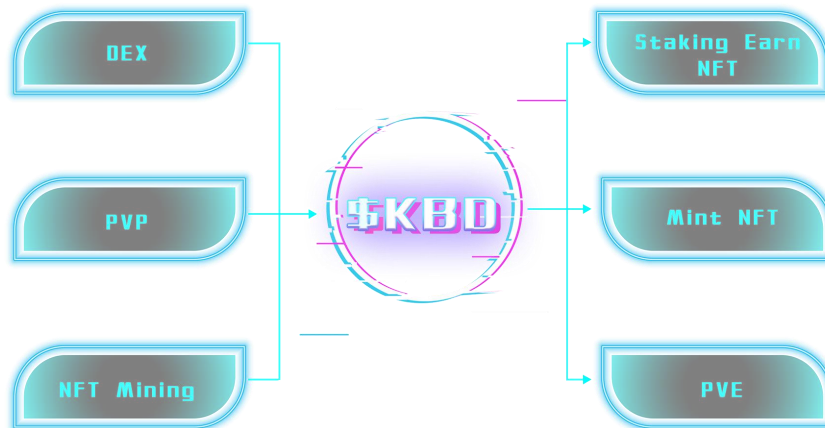
## 5.TOKENOMICS



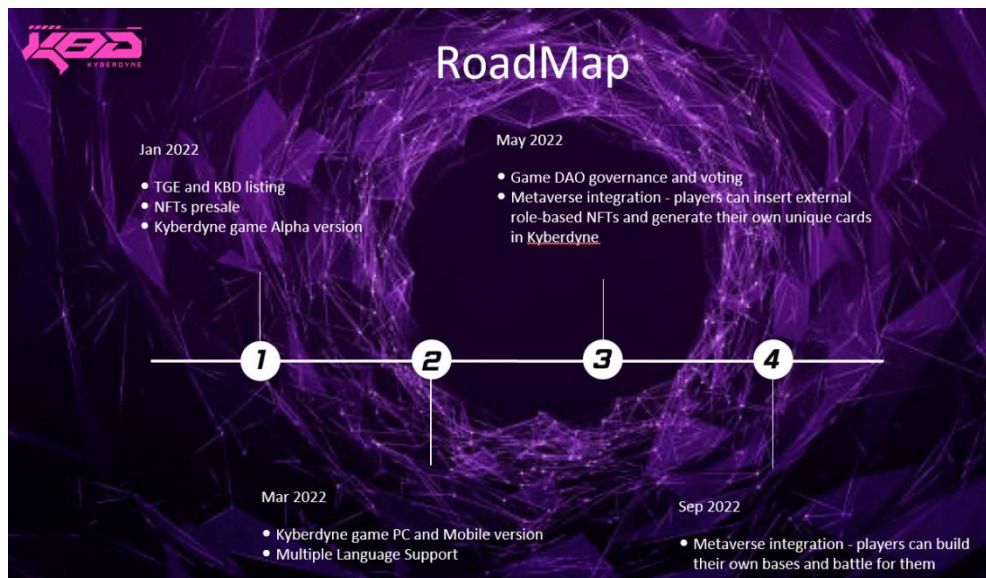
\$KBD is used as an in-game energy unit. Energy is needed for discovery in Kyberdyne while playing with PVE. Players need \$KBD to replenish their energy in the game.

\$KBD is also fuel to mint NFTs. Players need to spend \$KBD to upgrade, synthesize and breed NFTs. Another way to get NFTs (cards), albeit gradually, is staking. Players can stake \$KBDs in the portal and get some card fragments airdropped regularly.

On the other hand, \$KBD can be gained via NFT mining - players need to insert their NFTs into the chapter they have conquered for garrison and earn \$KBDs in return. Another way to obtain \$KBD is playing PVP in the game. Players must bet in arenas before each fight and win the rewards with \$KBD if they win.



## 6.ROADMAP



In January 2022, a game Alpha version (MVP version) will be released to strategic partners and gaming guilds for trial.

In March 2022, the game will officially launch, both on PC and mobile.

In May, the DAO governance will be established. Also in May, Kyberdyne will allow the players to insert external role-based NFTs and let them get their unique Kyberdyne NFTs (cards) for each for free, which they can then use to battle in the game.

In September, more maps will be built in Kyberdyne and land on these maps will be auctioned off to players. Players can then build their bases on these lands, defend them or try to occupy or harass others players' bases. Lands will also be NFTs, which, after

being conquered, can be sold in marketplace.



## 6. REVENUE

The revenue of the team comes from the following:

1. Income from selling NFTs,
2. Leasing/scholarship fees for NFTs,
3. Marketplace transaction fees, and
4. Tournament mode fees.

# 7. TOKEN METRICS

